



COSTUMER'S GUILD WEST, Inc. **AUTHENTIC COSTUME DIVISION**

Division 2300

AWARDS

1st	2nd	3rd
\$15.00*	\$15.00**	\$15.00***
Rosette	Rosette	Rosette



* Costume College® 2011 Scholarship & 1 year membership in the Costumer's Guild West, Inc.

** Costume College® 2011 Scholarship

*** 1 year membership in the Costumer's Guild West, Inc.

BEST OF SHOW

\$35.00
Rosette

**Awarded in addition to prizes awarded for 1st prize in that costume's category.
(Only the 1st prize winner in each category is eligible for Best of Show)**

BEST WORKMANSHIP AWARD

\$25.00
Rosette

Make a costume from one of four categories: science fiction/fantasy, historical interpretation, historical reproduction or theatrical.

- **General Note: No costumes in any category will be considered without the accompanying documentation. Additionally, each entrant may only submit one costume for the Costumer's Guild West Authentic Costume Division.**

(All entries must have been completed since August 1st 2009).

Please note that if the judges feel that a costume has been entered in the wrong category, they reserve the right to move it to a more appropriate category.

Class:

1 - Science Fiction/Fantasy/Anime/Video Game

Costumes created or re-created science fiction/fantasy/anime/manga/video games. The only limitation on these costume entries is the costumer's own imagination. No specific sewing techniques or fabrics are required.

Source Materials:

Based on a description from or the cover of printed materials. A photocopy of at least one of the following must accompany the costume: the section of the book which describes the costume, the cover of book or other artwork.

Reproduced from film. Name and year of film/animation/video game must accompany the costume, plus (if available) photo or screenshot of costume from film/animation/video game.

Original design. Copies of your original idea sketches must be included for consideration in this section.

Special Note: A 300-word or less paragraph describing inspiration and character **MUST** accompany costume. No costume in this category will be considered without this documentation. Photocopies of any images inspiring the design are recommended.

2 - Historical Interpretation

Fabrics and sewing techniques need not be historically accurate, but can be interpretive. The goal of the costumer is to create the "effect" of the historical period, rather than reproduce an authentic garment. Applicable historical underwear is **NOT** needed for this category.

Source Materials:

Re-created from film, historical fashion plates, other printed material, or taken from a pattern in the "costume" section of pattern books. Photocopy of source material or front of pattern must accompany costume.

Original design based on drawings or fashion plates of the chosen historical period.

Special Note: A 300-word or less paragraph describing character and historical context of garment **MUST** accompany costume. Photocopies of any available source material pictures are recommended.

3 - Historical Reproduction

Fabrics must be as historically accurate as possible with available modern textiles. Visible (both inside and outside) sewing and finishing techniques must be historically accurate. However, hand-sewing the complete garment is not required. If historical undergarments are needed to create the accurate historical look, a list of those garments should accompany the costume. The goal of the costumer is to recreate a garment that could have actually been worn in the chosen period.

Source Materials:

Costume reproduced from an original existing garment. Photo of the original garment must accompany costume.

Costume from a reproduction historical/vintage pattern or from an original vintage/historical pattern. Photocopy of front of pattern must accompany costume.

Costume reproduced from period fashion plate, picture in a history book or vintage photo. Photocopy of source must accompany costume.

Original design based on any of the above-source materials. Photocopies of costume inspiration, front of pattern, photo, and/or photo of original garment must accompany costume.

Costumes in this category with visible use of modern sewing techniques (i.e. sergers, plastic boning, etc.) other than standard sewing machine will automatically be disqualified and moved to the Historical Interpretation category. These costumes will also automatically be disqualified for “Best of Show” award.

Special Note: A 300-word or less paragraph describing inspiration and character **MUST** accompany costume. No costume in this category will be considered without this documentation.

4 – Theatrical

This category is for costumes designed for the stage or screen, or costumes which could be used for theatrical productions but do not fit into the categories given above. This category can include any garment from any period, past, present or future so long as it is theatrical in nature.

Source Materials:

Costume designed for a play. Documentation should include the name and time period of the play plus any description of the costume given in the script or other materials. Photocopies of pictures, if any, are recommended.

Costume designed for a film. Include the name and time period of the film plus any description of the costume given in the script or other materials. Photocopies of pictures are recommended, if any are available.

Original costume designed for a theatrical production other than an existing film or play.

Special Note: A 300-word or less paragraph describing inspiration and character **MUST** accompany costume. No costume in this category will be considered without this documentation. Photocopies of any images inspiring the design are recommended.